

CHALLENGES AND LIMITATIONS OF **FUZZY DARK MATTER** SIMULATIONS

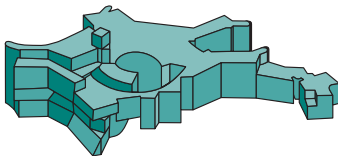
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MAX-PLANCK-GESELLSCHAFT



What is “fuzzy dark matter”?

- ▶ F(C)DM, BECDM, ULDM, ELBDM, ψ DM, quantum-wave DM, (ultra-light) axion(-like) DM (ULA, ALP)...
- ▶ New **extremely light scalar** particle ($m \approx 10^{-22}$ eV!)
- ▶ Non-thermal production mechanism (thus not ultra-hot)
- ▶ Aggregations of bosons can form a **Bose–Einstein condensate**
- ▶ Quantum effects counteract gravity at **small scales** (uncertainty principle), erase structure
- ▶ Tiny mass
 - ⇒ large de Broglie wavelength ($\lambda \sim 1/m$)
 - ⇒ **macroscopic quantum effects** on kpc scales

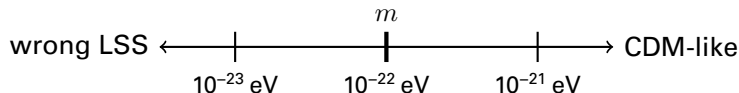
Motivation for fuzzy dark matter

Particle physics perspective:

- ▶ Original concept – strong CP problem:
Why doesn't QCD violate CP symmetry?
- ▶ Solved by Peccei–Quinn U(1) symmetry and (pseudo-)scalar field (*axion!*)
Peccei and Quinn (1977)!
- ▶ Fuzzy dark matter is **not** the QCD axion, but axion-like particles are a common feature of early-universe theories

Astrophysics perspective:

- ▶ Small-scale challenges (cusp–core, missing satellites, ...)
- Ultra-light scalars: WIMP alternative, could improve this



- ▶ **No sign of (WIMP) CDM**

Motivation for fuzzy dark matter

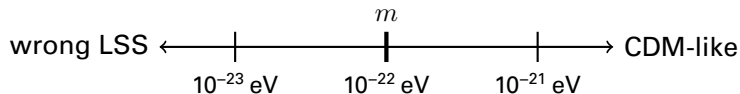
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Derivation of the fuzzy dark matter equations

- ▶ Start with simple scalar field action

$$S = \frac{1}{\hbar c^2} \int d^4x \sqrt{-g} \left(\frac{1}{2} g^{\mu\nu} (\partial_\mu \phi) (\partial_\nu \phi) - \frac{1}{2} \frac{m^2 c^2}{\hbar^2} \phi^2 - \frac{\lambda}{\hbar^2 c^2} \phi^4 \right)$$

→ superfluid DM without self-interaction ($\lambda = 0$ or $T \rightarrow 0$)

- ▶ Non-relativistic limit yields the Schrödinger equation

$$i\hbar \left(\partial_t \psi + \frac{3}{2} H \psi \right) = -\frac{\hbar^2}{2m} \nabla^2 \psi + m\Phi \psi$$

- ▶ Mean field approximation: interpretation as single macroscopic wave function of BE condensate with density $\rho = m|\psi|^2$
- ▶ “FDM equations”: non-linear Schrödinger–Poisson system

$$i\hbar \partial_t \psi_c = -\frac{\hbar^2}{2ma^2} \nabla_c^2 \psi_c + \frac{m}{a} \Phi_c \psi_c$$
$$\nabla_c^2 \Phi_c = 4\pi Gm (|\psi_c|^2 - \langle |\psi_c|^2 \rangle)$$

Only a single scale,
determined by $\frac{\hbar}{m}$
(→ wavelength)

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Approaches to fuzzy dark matter simulations

I. Schrödinger–Poisson equations

$$i\hbar\partial_t\psi = -\frac{\hbar^2}{2ma^2}\nabla^2\psi + \frac{m}{a}\Phi\psi$$
$$\nabla^2\Phi = 4\pi Gm(|\psi|^2 - \langle|\psi|^2\rangle)$$

II. Madelung formulation (fluid dynamics representation)

$$\partial_t\rho + \nabla \cdot \rho\vec{v} = 0$$
$$\partial_t\vec{v} + \frac{1}{a^2}(\vec{v} \cdot \nabla)\vec{v} = -\nabla \left(\frac{1}{a}\Phi - \underbrace{\frac{\hbar^2}{2m^2a^2} \frac{\nabla^2\sqrt{\rho}}{\sqrt{\rho}}}_{=Q} \right)$$
$$\nabla^2\Phi = 4\pi G(\rho - \bar{\rho})$$

$$\psi = \sqrt{\frac{\rho}{m}}e^{i\alpha}$$
$$\rho = m|\psi|^2$$
$$\vec{v} = \frac{\hbar}{m}\nabla\alpha$$

- Phase is undefined for $\rho = 0$
⇒ significant effects on overall evolution

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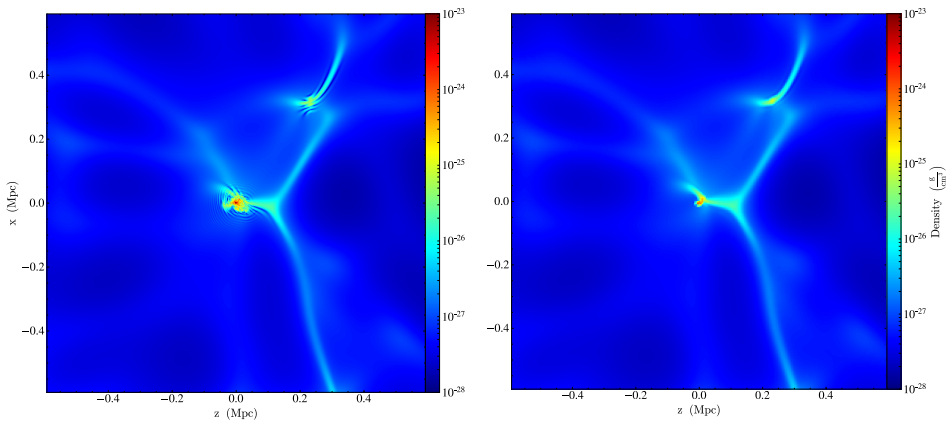
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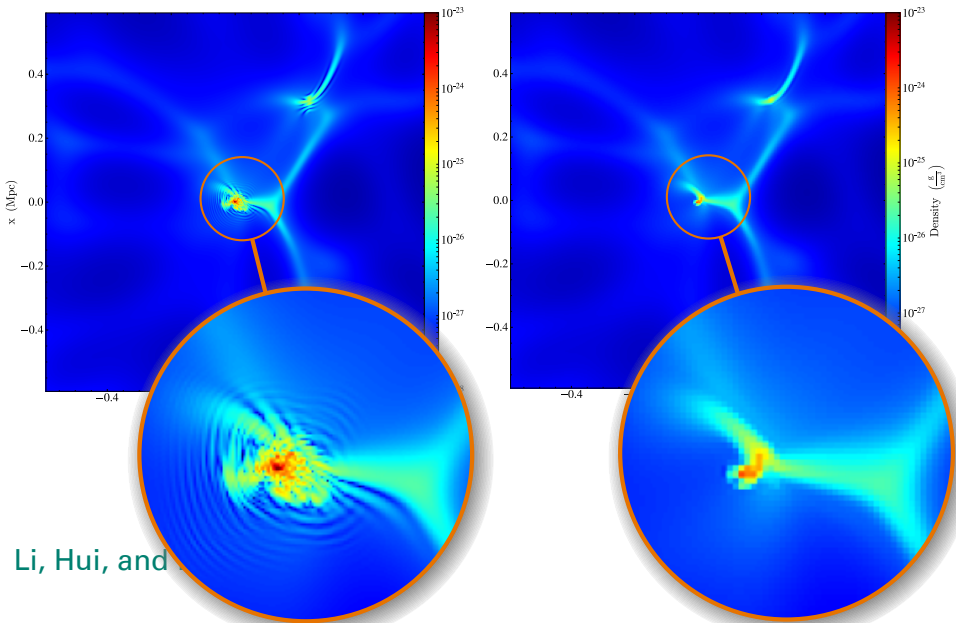
“quantum potential”
“quantum pressure”

Schrödinger–Poisson vs. Madelung formulation



Li, Hui, and Bryan (2018)

Schrödinger–Poisson vs. Madelung formulation



Li, Hui, and

Using pseudo-spectral methods to simulate FDM (in AREPO)

- ▶ Symmetrized split-step Fourier method (“kick–drift–kick”)
- ▶ Algorithm:

$$i\hbar\partial_t\psi = -\frac{\hbar^2}{2ma^2}\nabla^2\psi + \frac{m}{a}\Phi\psi$$
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$\psi \leftarrow e^{-i\frac{m}{\hbar}\frac{\Delta t}{2}\Phi}\psi$	kick
$\psi \leftarrow \text{IFFT}\left(e^{-i\frac{\hbar}{m}\frac{\Delta t}{2}k^2}\text{FFT}(\psi)\right)$	drift
$\Phi \leftarrow \text{IFFT}\left(-\frac{1}{k^2}\text{FFT}(4\pi Gm(\psi ^2 - \langle \psi ^2\rangle))\right)$	update potential
$\psi \leftarrow e^{-i\frac{m}{\hbar}\frac{\Delta t}{2}\Phi}\psi$	kick

Choice of time step: $\Delta t < \min\left(\frac{4}{9\pi}\frac{m}{\hbar}a^2\Delta x^2, 2\pi\frac{\hbar}{m}a\frac{1}{|\Phi_{\max}|}\right)$

- ▶ “Exact” solution
- ▶ Automatic conservation of mass
- ▶ Can adapt existing PM code in AREPO
- ▶ Simple implementation

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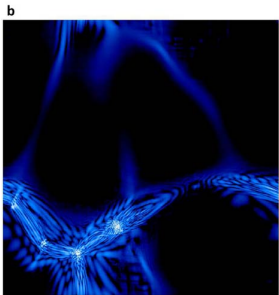
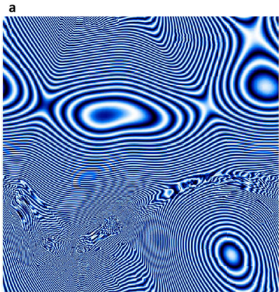
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Why is it hard to simulate FDM?

Computational challenges

- ▶ Tiny mass \leftrightarrow macroscopic quantum effects, de Broglie wavelength of galactic scale
- ▶ Both large scales and de Broglie scale must be resolved for correct evolution (sub-kpc cores can form)
- ▶ **Time step criterion:** $\Delta t \sim \Delta x^2$ (seems to be approach-independent)
- ▶ Tooling: Hydrodynamics codes are designed for N -body simulations

Schive, Chiueh, and Broadhurst (2014)



Correspondence of CDM and FDM initial conditions

Constructing a wave function ψ from a phase space distribution function f :

$$\psi(\vec{x}) \sim \sum_{\vec{v}} \sqrt{f(\vec{x}, \vec{v})} e^{i m / \hbar \vec{x} \cdot \vec{v} + R_{\vec{v}}}$$

For “cold”/single-stream distribution function:

$$\psi = \sqrt{\frac{\rho}{m}} e^{i\alpha}$$
$$\vec{v} = \frac{\hbar}{m} \nabla \alpha$$

Grid discretization implies a maximum velocity which can be represented

Mocz, Lancaster, et al. (2018), Mocz, Fialkov, et al. (2019)

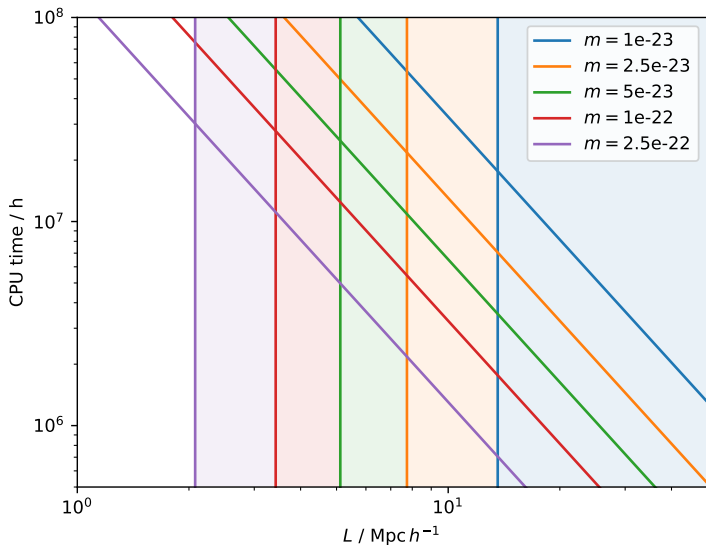
$$v < \frac{\hbar}{m} \frac{\pi}{\Delta x}$$

Cosmological box size limits ($z = 0$)

$$\Delta t < \frac{4}{9\pi} \frac{m}{\hbar} a^2 \Delta x^2$$

Computational cost scales as $\sim N^5$ with grid size!

$$v < \frac{\hbar}{m} \frac{\pi}{\Delta x}$$



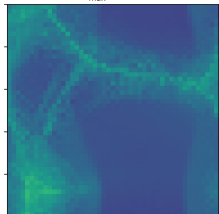
8192^3 grid

10^7 CPU h \triangleq
two full months
of entire MPA
cluster (FREYA)!

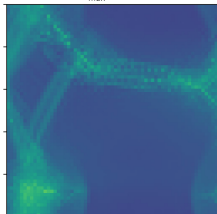
Cosmological 1 Mpc boxes in projection

$z = 0, m = 2.5 \times 10^{-23} \text{ eV}, v_{\Lambda\text{CDM}} = 97.2 \text{ km/s}$

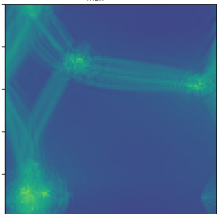
PMGRID = 48
 $v_{\text{max}} = 11.6$



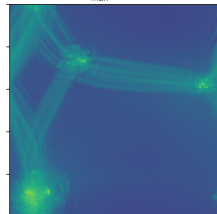
PMGRID = 64
 $v_{\text{max}} = 15.4$



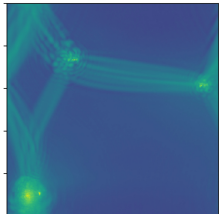
PMGRID = 96
 $v_{\text{max}} = 23.1$



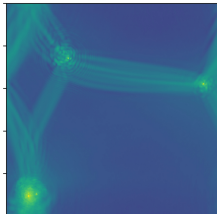
PMGRID = 128
 $v_{\text{max}} = 30.8$



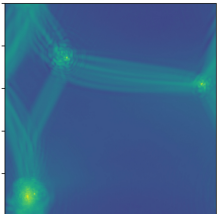
PMGRID = 256
 $v_{\text{max}} = 61.7$



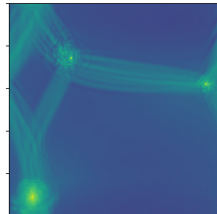
PMGRID = 368
 $v_{\text{max}} = 88.7$



PMGRID = 400
 $v_{\text{max}} = 96.4$

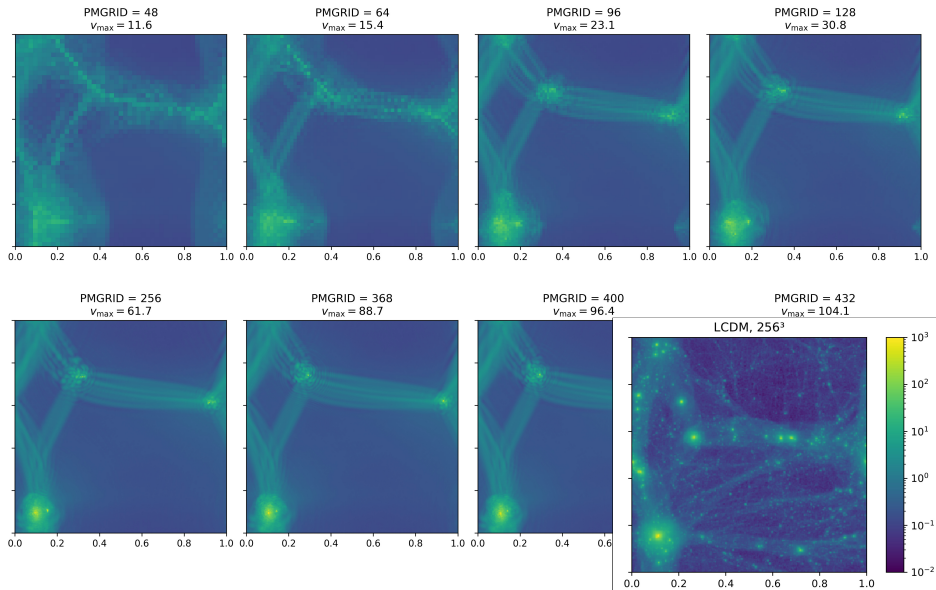


PMGRID = 432
 $v_{\text{max}} = 104.1$

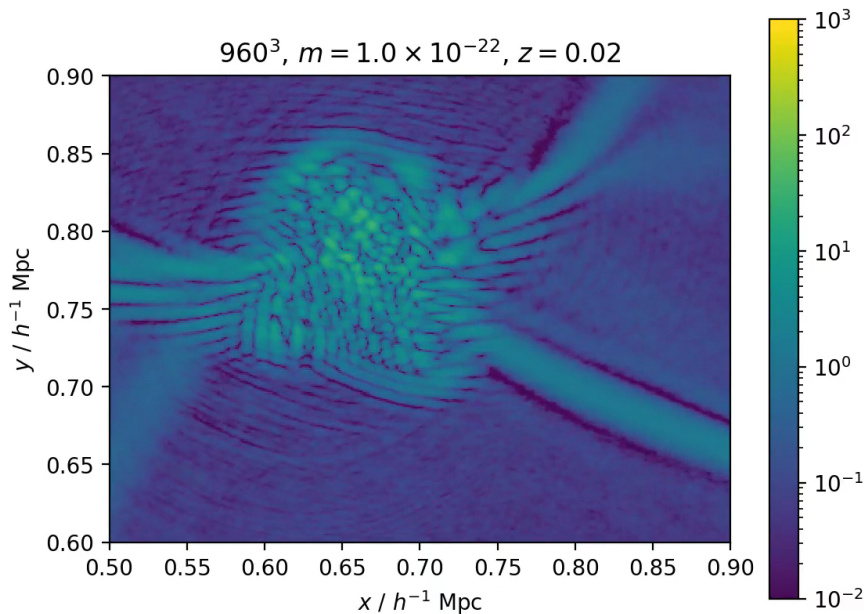


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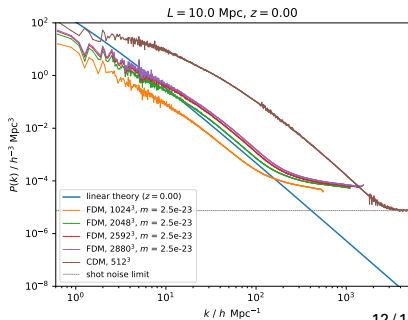
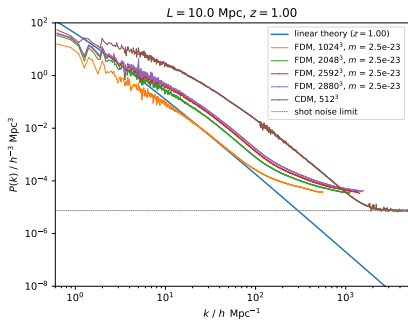
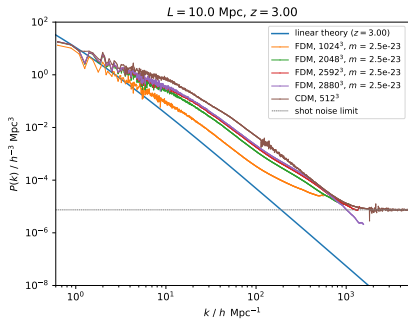
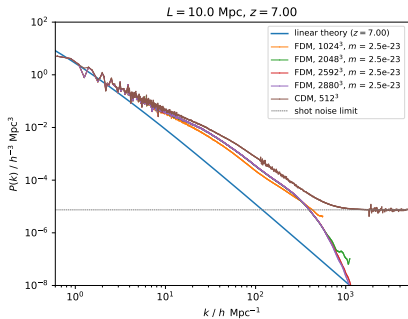


FDM movie (slice through halo, 1 Mpc box)

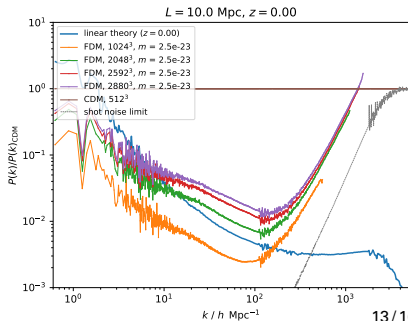
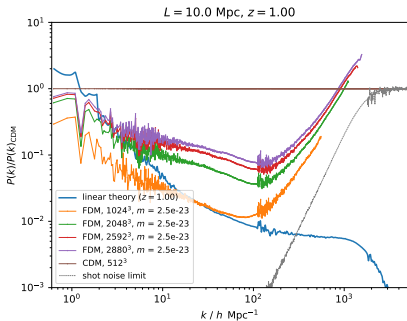
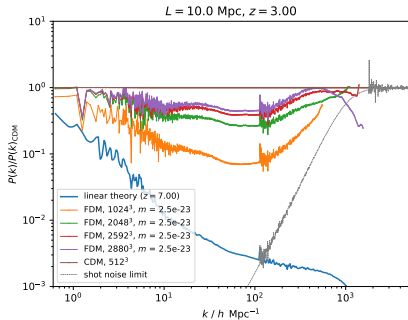
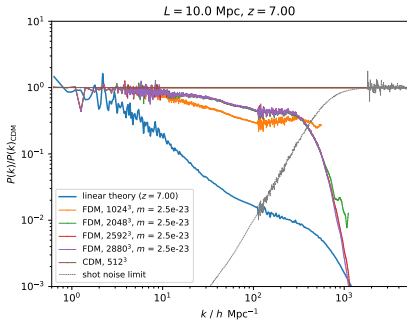


Matter power spectra

→ difficult to achieve converged resolution (\approx de Broglie wavelength)

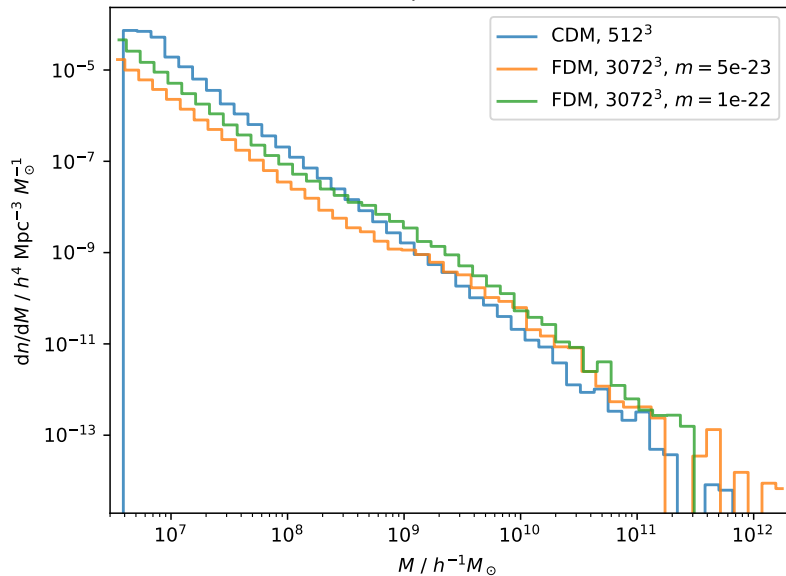


Matter power spectra relative to CDM



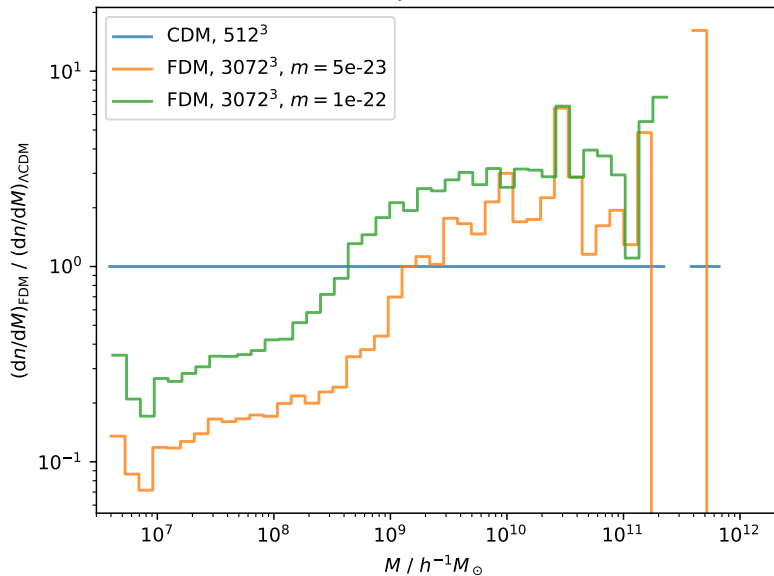
Halo finding: halo mass function

10 Mpc, $z = 5.00$



Halo finding: halo mass function

10 Mpc, $z = 5.00$



Short summary of the main problems for simulations

1. **Time integration** $\Delta t \sim \Delta x^2$
 2. **Rapid oscillations** even in low-density regions since velocity corresponds to the gradient of the phase (\rightarrow velocity criterion)
 3. **Large dynamic range:** “large”-scale structure simulations still require resolving de Broglie wavelength
 4. “New” field without decades of experience or refined codes/methods as for CDM
-

Currently running: 8640^3 simulation, 10 Mpc box ($\Delta x = 1.16$ kpc; for comparison: $\lambda_{\text{dB}} = 1.21$ kpc for $m = 10^{-22}$ eV, $v = 100$ km/s)
 $\rightarrow \approx 3 \times 10^6$ CPU h

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